

DGT CUBE

WORLD'S 1ST 6 PLAYER GAME TIMER



Timer



2-6

Add fun, fairness
and excitement to any game!



Product highlights

The Cube is a unique innovative DGT invention. It is a timer suitable for all board games up to 6 players. Each player has his own clock to keep track of his own playing time. Various different timing options are included. The Cube is easy to program and intuitive in use. Due to the inbuilt motion sensor it automatically starts/stops/pauses when it is turned over. Simply turn the Cube so the next player's clock is facing upwards and this clock will start to run. The previous player's clock automatically stops. All clocks stop when the Cube is placed on its base. The Cube features game timer, move timer, move timer plus save, countdown, up-count and turn counter modes. Each clock can be set individually! Use this option to give better players a time handicap or use it when playing with children to give them more time. The optional buzzer can be turned on or off. This colourful game timer adds fun, fairness and excitement to any game. Use with a wide variety of games such as Poker, Scrabble, Lost Cities, Party&Co, Dominoes, Boggle, Settlers, Carcassonne, Trivial Pursuit, Monopoly and many many more. Packed in a clamshell blister and supplied in a customized shop display box.

digitalgametechnology.com



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Technical specifications

Battery (included)	2 x Button cell RL44 (1,5 Volt)
Battery Life	Approximately 1000 hours
Display size	36 x 27 mm
Housing size	68 x 68 x 68 mm
Clock weight	170 gram
Housing / colour	ABS plastic / White + One colour per player
Accuracy	Within 1 second per hour
Warranty	2 years
Manual languages	ENG, GER, FRA, NED, RUS, SPA
EAN code	8717662821233
Packing (L x W x H / Weight)	(Cm / Kg)
1 Blister Pack	12 x 7 x 16 / 0,22
Display Box (10 Blister Packs)	37 x 25 x 17 / 2,5
Bulk Box (40 Blister Packs)	53 x 37 x 38 / 11,2
Complies with EU Directives	2004/108/EC, 2002/95/EC & EN62115:2005